

Physics 2c

Lecture 9

***Recap of Entropy***

***First part of chapter 18:***

Hydrostatic Equilibrium

Measuring Pressure

Pascal's Law

Archimedes Principle

# Defining Entropy

Macroscopic Definition of entropy difference:

$$\Delta S = \int_1^2 \left( \frac{dQ}{T} \right) \quad \text{integral may go via any reversible process.}$$

Microscopic Definition of entropy:

$$S = k \ln \Omega$$

$\Omega$  = number of microscopic states/macroscopic state

# Entropy in a cyclic process

**Entropy = measure of likelihood of a macroscopic state.**

**Reversible cyclic process by definition returns to the same macroscopic state.**

**=> Entropy of the system is the same at the beginning and end of a cyclical reversible macroscopic process.**

*Entropy is a “state variable”*

# Entropy & 2<sup>nd</sup> law of thermo

No process is possible in which the total entropy decreases, after all systems taking part in the process are included.

*The entropy of the universe can only increase!*

*Macroscopically, the universe changes towards more likely outcomes.*

Why does my bedroom strive  
towards the disorderly state?

*Because there are many more ways of  
being disorderly than orderly!*

# Aside on next Monday's Quiz

- The quiz will cover:
  - entropy, and related topics.
  - The first “half” of chapter 18. I.e. anything to do with hydrostatics, but nothing to do with dynamics.
    - All the material of today's lecture will be covered in quiz on Monday.
    - Material introduced only tomorrow will not be on the quiz!

# Chapter 18 Fluid “dynamics”

Today we will cover “static” situations.  
Tomorrow we cover flows.

# Hydrostatic Equilibrium

$$P = F/A \quad \text{or} \quad dF/dA$$

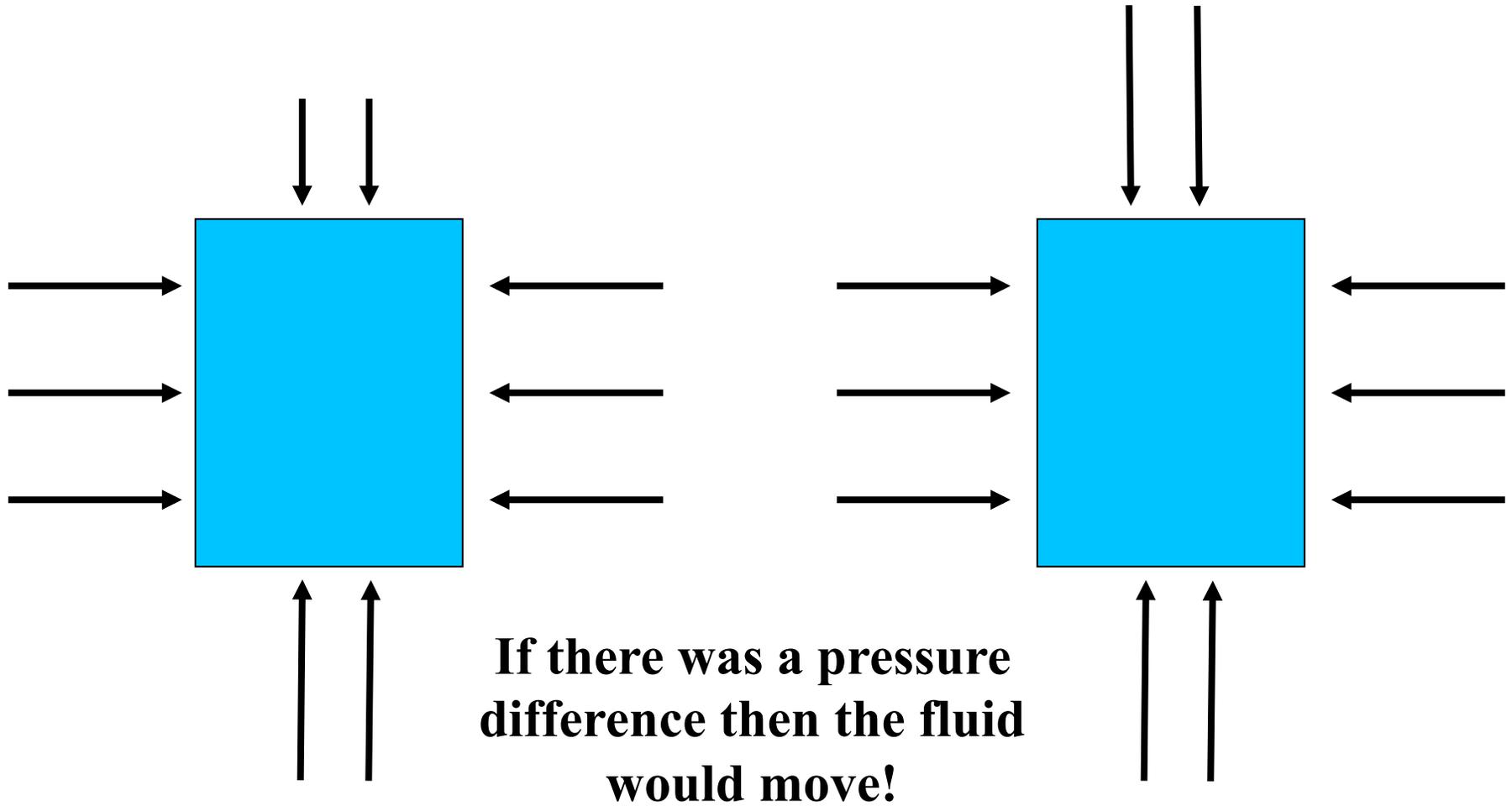
Fluid at rest  $\Rightarrow$  net force everywhere = 0  $\Rightarrow$   $P = \text{const}$

*Hydrostatic Equilibrium*

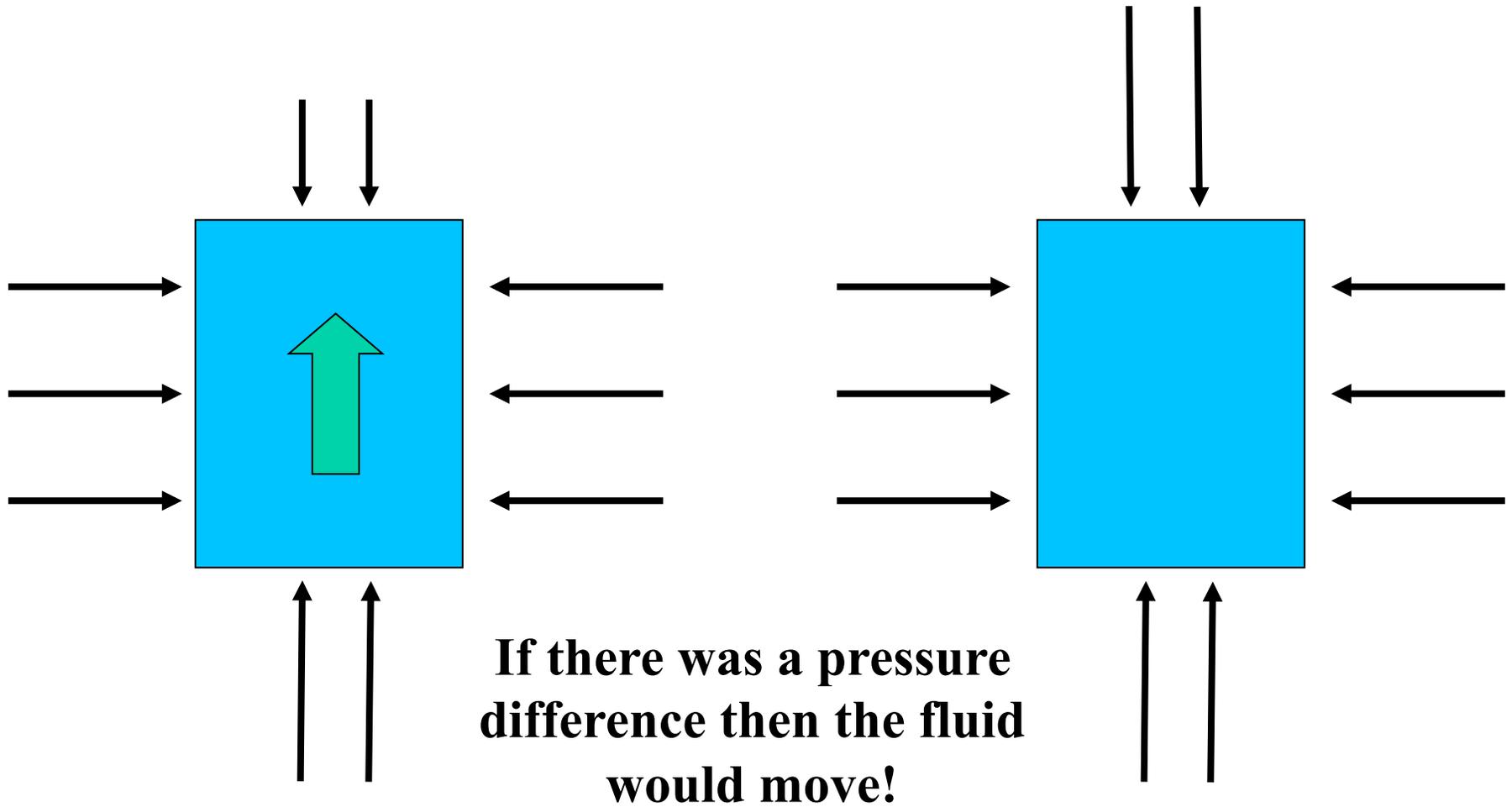
*Pressure is constant everywhere in the fluid.*

Example: Hydrostatic Equilibrium with gravity

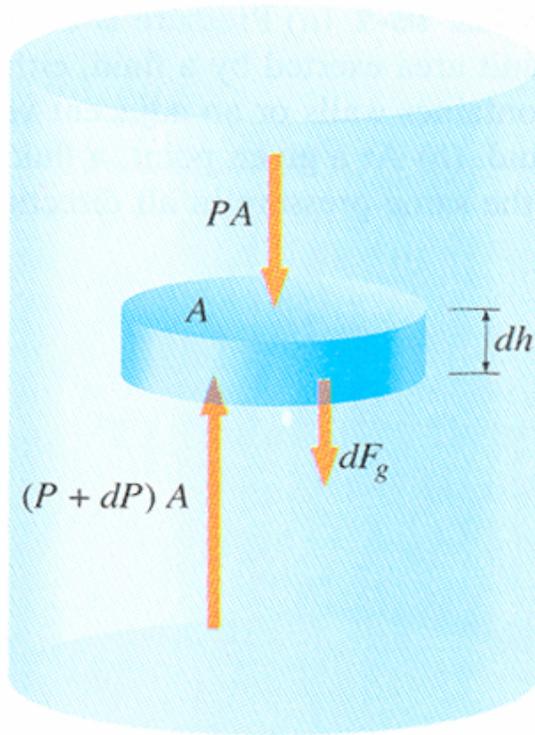
# What do I mean by this?



# What do I mean by this?



# Hydrostatics & Gravity



Net force due to pressure:

$$dF_{\text{press}} = (P+dP)A - PA = A dP$$

Force due to gravity and mass  $dm$ :

$$dF_{\text{grav}} = -g dm = -g \rho A dh$$

Hydrostatic Eq. Requires:

$$dF_{\text{press}} + dF_{\text{grav}} = 0$$

$$\Rightarrow dP/dh = g \rho$$

$$P = P_0 + g \rho h$$

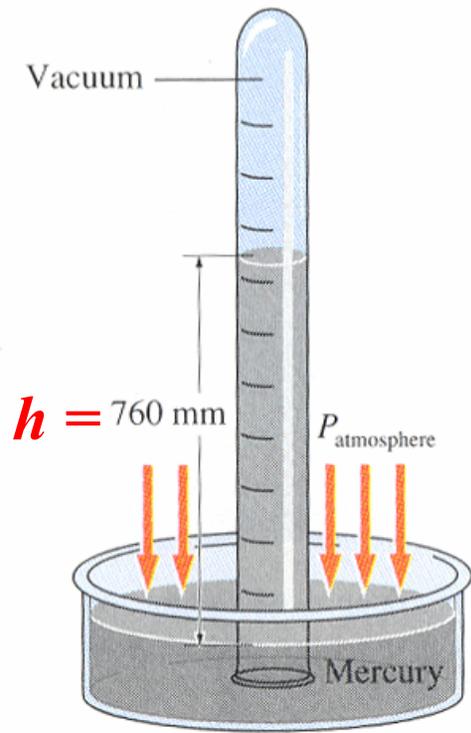
# Applications:

Sensation in your ears when diving to the bottom of a deep swimming pool.

Barometer

limits of water pumps based on suction

# Barometer



**FIGURE 18-6** A mercury barometer. Normal air pressure supports a mercury column 760 mm high.

$$P = g \rho h$$

# How deep a well can a suction pump empty out?

- (a) 1m
- (b) 10m
- (c) 100m
- (d) 1km

$$\bullet P = 1 \text{ atm} = 10^5 \text{ N/m}^2$$

$$\bullet g = 10 \text{ m/s}^2$$

$$\bullet \rho = 1000 \text{ kg/m}^3$$

Answer: 10m

- $P = g \rho h \quad \Rightarrow h = P/(g\rho)$
- $P = 1\text{atm} = 10^5 \text{ N/m}^2$
- $g = 10 \text{ m/s}^2$
- $\rho = 1000 \text{ kg/m}^3$

# Pascal's Law & Hydraulic Lift

A pressure increase anywhere in the fluid is felt throughout the fluid.

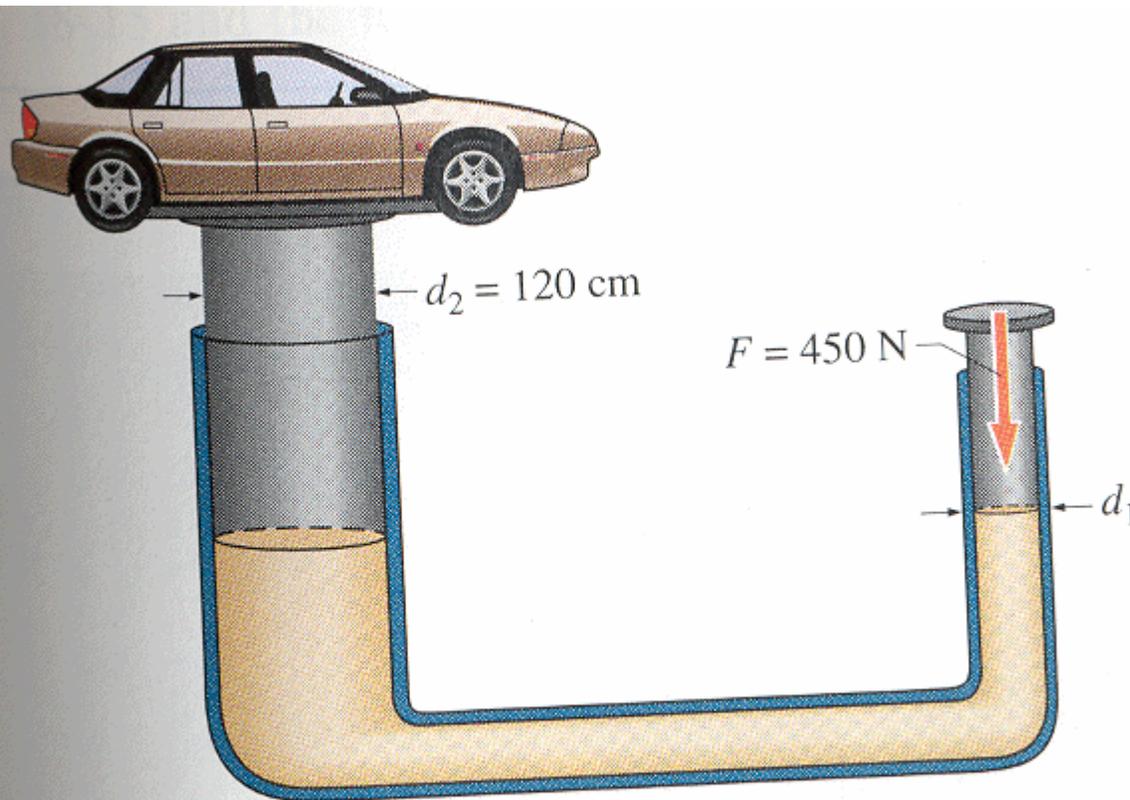
***How can you use this to lift a car with your bare hands?***

Example 18-3

# Example 18-3

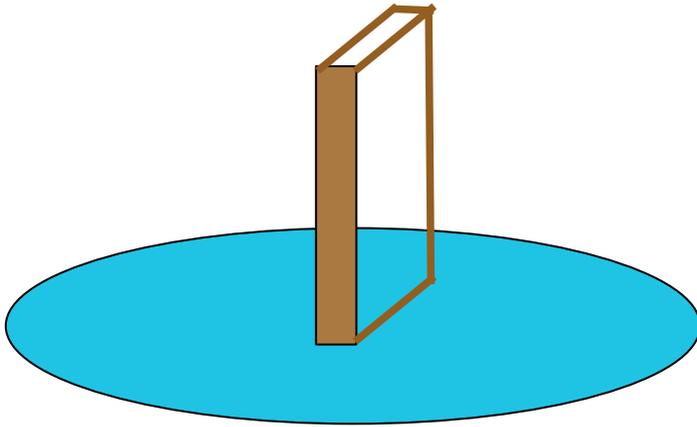
$$P = F/A$$

Smaller A requires smaller F  
to achieve the same P.

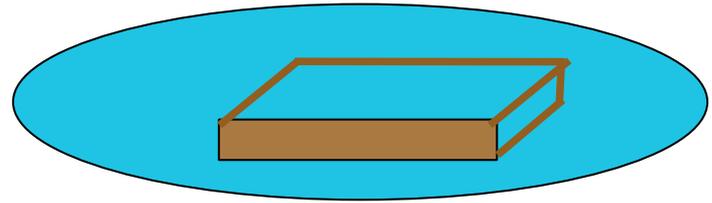


**FIGURE 18-9** A hydraulic lift (Example 18-3).

# Floating a wooden board in a shallow pool



You stick the board in with its small side, and it doesn't float.

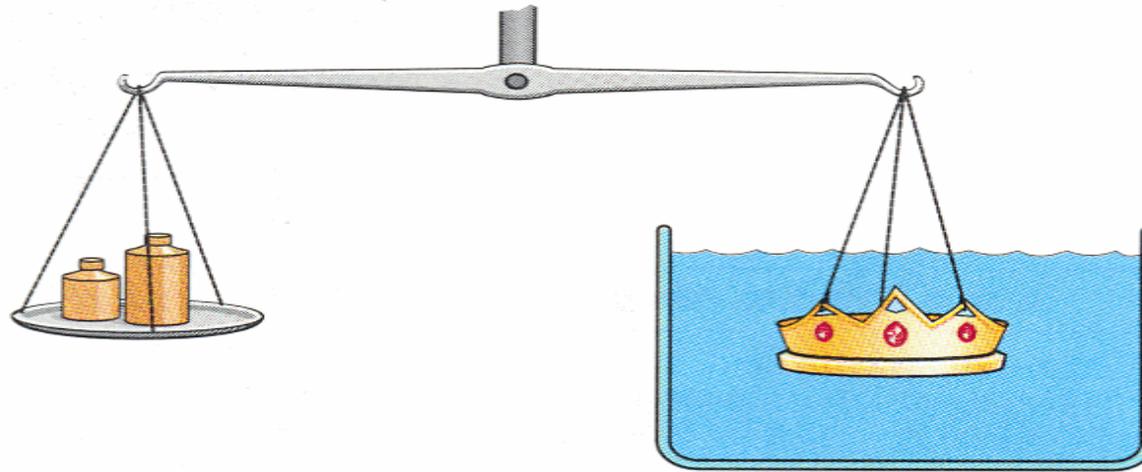


You stick the board in with its large side, and it does float.

*Why ?*

# Archimedes Principle

*The buoyant force on an object is equal to the weight of the fluid displaced by the object.*



**FIGURE 18-14** Archimedes purportedly verified that the king's crown was pure gold by finding its apparent weight when submerged in water.

# Measuring $\rho$ of the crown

1. Measure weight outside of water:  $W_{out}$
2. Measure weight inside the water:  $W_{in}$
3. Ignoring buoyancy in air:

$$\frac{W_{out}}{W_{out} - W_{in}} = \rho_{crown} / \rho_{water}$$

$$W_{out} = g\rho_{crown}V$$

$$W_{in} = g(\rho_{crown} - \rho_{water})V$$

$$W_{out} - W_{in} = g\rho_{water}V$$

# Application ships floating

- This is the basic principle why ships float.
  - It's why a loaded ship sinks deeper into the water than an unloaded ship.
  - It allows you to calculate the maximum weight a ship can carry.
- ⇒ lot's of opportunities to make up quiz questions !!!

# Application dead sea

**The dead sea has a very high salt concentration.**

**This increases the density.**

**As a result, people float more easily in the dead sea.**